

# NAGA WORLD CUP GRAPPLING CHAMPIONSHIP

## 2010 NAGA WORLD CUP GRAPPLING CHAMPIONSHIP

On Saturday, February 13, 2010, NAGA brings it's World Cup Grappling Championship to Boca Raton, Florida. This tournament is open to all grappling styles and competitors. You do not need to be on a team or be a member of any organization to compete. This event is nationally RANKED!

## 100 GIANT CHAMPIONSHIP CUPS AWARDED

100 CHAMPIONSHIP CUPS will be awarded to all Children, Teen, Adult, Masters, Directors and Executive Expert Division Winners. These cups are tremendous World Class Championship Cups.

## 6 SPECTACULAR WORLD CUP TEAM AWARDS

All 6 of our top teams (Adult Gi, No-Gi & Children 17 yrs. & under) will receive a custom made CHAMPIONSHIP TEAM CUP. Don't miss this opportunity to showcase the talent that your academy possesses.

## MORE RINGS TO FINISH FASTER

We have added two more competition rings making a total of 14 rings running at once. This will eliminate at least 2 hours of waiting that families experienced in the past and will get everyone home at a reasonable hour.

## NEW ADULT ABSOLUTE NO-GI DIVISIONS

Many NAGA No-gi competitors have asked us to allow them to compete in multiple skill levels in order to get more opportunities to roll the day of the competition. In order to facilitate their request, we have added Novice, Beginner and Intermediate Absolute No-Gi Divisions. These No-Gi Divisions will begin once all the regular No-Gi divisions have ended so no-gi grapplers will not miss their second chance to compete.

## DOUBLE THE TEEN DIVISIONS - NEW AGE GROUPS

With the huge number of teenagers competing at NAGA events we have decided to double the number of teen divisions. We will now have separate age groups for teens, 14 & 15 year olds competing against each other, and 16 & 17 year olds competing against each other. We will be using the same weight classes as in the past. Children 13 years and under will also be broken down by weight and age.

## SAMURAI SWORDS TO CHILDREN/TEENS

NAGA will be handing out custom engraved SAMURAI SWORDS to all non-expert Kids & Teens 1st place winners! Octagon medals will be awarded to all non-expert Adult divisions winners. All Adult, Kids & Teens 2nd & 3rd place winners take home octagon medals. Many adult competitors have asked to replace swords with gold medals; adults who place 1<sup>st</sup> will have the opportunity to swap their gold medals for samurai swords at the NAGA T-shirt Booth (for a nominal fee).



## RANKED EVENT

All NAGA events are part of the nationwide ranking system entitled RANKED. Our goal is to determine who the best grapplers in the country are for various age, gender, and skill levels. This tournament will be nationally ranked so do not miss your opportunity to gain points towards a true national title. Visit [nationallyranked.com](http://nationallyranked.com) for more details.



# NAGA WORLD CUP - ADULT PRE-REGISTRATION FORM (Pre-Reg Deadline 2/5/10)

Name:	Phone:
Address: <span style="float: right;">FREE T-Shirt, Circle One: S, M, L, XL, 2X, 3X</span>	
City:	State: <span style="float: right;">Zip:</span>
Email:	Team: <span style="float: right;">DOB:</span>

## MEN'S ADULT NO-GI & GI GRAPPLING DIVISIONS (BY WEIGHT):

MEN'S NO-GI EXPERIENCE LEVELS	WEIGHT CLASSES
<input type="checkbox"/> <b>MEN'S NOVICE</b> Under 6 months experience, no wrestlers	Fly Weight (139.9 lbs. & Under)
<input type="checkbox"/> <b>MEN'S BEGINNER</b> 6 months to 2 years experience	Feather Weight (140 lbs. to 149.9 lbs.)
<input type="checkbox"/> <b>MEN'S INTERMEDIATE</b> 2 years to 5 years experience	Light Weight (150 lbs. to 159.9 lbs.)
<input type="checkbox"/> <b>MEN'S EXPERT</b> 5 years experience & above	Welter Weight (160 lbs. to 169.9 lbs.)
All Expert winners take home a Championship Cup, if multiple Expert Divisions are won by a competitor, only 1 Cup will be awarded	Middle Weight (170 lbs. to 179.9 lbs.)
	Light Heavy Weight (180 lbs. to 189.9 lbs.)
	Cruiser Weight (190 lbs. to 199.9 lbs.)
	Heavy Weight (200 lbs. to 224.9 lbs.)
	Super Heavy Weight (225 lbs. & Above)
	Actual Weigh-in will determine which division you compete in
MEN'S GI DIVISIONS (WHITE & BLUE BELTS)	
<input type="checkbox"/> <b>MEN'S WHITE BELT</b> (Use the weight divisions to the right)	
<input type="checkbox"/> <b>MEN'S BLUE BELT</b> (Use the weight divisions to the right)	
MEN'S GI PURPLE; BROWN & BLACK BELT DIVISIONS – Winners Receive Championship Cups	
PURPLE BELT <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle Wt. (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super Heavy (200 +)	
EXPERT GI <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle Wt. (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super Heavy (200 +)	

## MEN'S NO-GI ABSOLUTE DIVISIONS (Open Weight): NOVICE BEGINNER INTERMEDIATE

## MEN'S MASTER GI & NO-GI GRAPPLING DIVISIONS:

MEN'S MASTERS DIVISIONS (Ages 30 yrs & above)	CHECK ONE:	WEIGHT CLASSES for MASTERS
<input type="checkbox"/> <b>MASTER'S NOVICE</b> (Under 6 months experience)	<input type="checkbox"/> No-Gi Only	Masters Novice/Beginner & Intermediate divisions use the same 9 weight classes as the No-Gi Divisions above. Masters Expert uses the 4 weight classes below. (Expert wins Champ. Cup)
<input type="checkbox"/> <b>MASTER'S BEGINNER</b> (6 months to 2 yrs exp.)	<input type="checkbox"/> Gi Only	
<input type="checkbox"/> <b>MASTER'S INTERMEDIATE</b> (2-5 years exp.)	<input type="checkbox"/> Both Gi & No-Gi	
<input type="checkbox"/> <b>MASTER'S EXPERT</b> (5 years +) 4 weight classes		
MASTERS EXPERT <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super HW (200 +)		

## MEN'S DIRECTOR'S (40 yrs +) & EXECUTIVE (50 yrs +) GRAPPLING DIVISIONS:

MEN'S DIRECTORS & EXECUTIVES SKILL LEVEL	CHECK ONE:	WEIGHT CLASSES & AGE GROUP
<input type="checkbox"/> <b>NOVICE</b> Under 6 months exp. no wrestlers	<input type="checkbox"/> No-Gi Only	<input type="checkbox"/> Directors (Ages 40 to 49 years old)
<input type="checkbox"/> <b>BEGINNER</b> 6 months to 2 yrs experience	<input type="checkbox"/> Gi Only	<input type="checkbox"/> Executives (Age 50 yrs & Above)
<input type="checkbox"/> <b>INTERMEDIATE</b> 2 to 5 years experience	<input type="checkbox"/> Both Gi & No-Gi	Directors & Executives will be broken up into weight classes at the event to ensure fair competition.
<input type="checkbox"/> <b>EXPERT</b> 5 years experience & above	<input type="checkbox"/> No-Gi	

## WOMEN'S GI & NO-GI GRAPPLING DIVISIONS:

WOMEN'S DIVISIONS – SKILL LEVELS	CHECK ONE:	WEIGHT CLASSES:
<input type="checkbox"/> <b>WOMEN'S NOVICE/WHITE</b> (Under 6 months exp)	<input type="checkbox"/> No-Gi Only	<input type="checkbox"/> Light Wt. (134.9 lbs. & Under)
<input type="checkbox"/> <b>WOMEN'S BEGINNER/WHITE</b> (Under 6 month to 2 yr)	<input type="checkbox"/> Gi Only	<input type="checkbox"/> Middle Wt. (135 lbs & Above)
<input type="checkbox"/> <b>WOMEN'S INTERMEDIATE/BLUE</b> (2-5 years exp.)	<input type="checkbox"/> Both	We typically will create more weight classes the day of the event if we have enough women competitors.
<input type="checkbox"/> <b>WOMEN'S EXPERT</b> (5 years +) <input type="checkbox"/> <b>MASTER'S</b> Expert winners receive Championship Cup 30 Years +	<input type="checkbox"/> Gi & No-Gi	
	<input type="checkbox"/> Age	i.e. 119 lbs. & Below, 120 lbs. to 134 lbs.

**Fees: \$80 to compete in 1 Division, \$100 for 2 Divisions – Spectators \$10 in advance (\$15 at the door)**

### There are 3 ways to register for this event:

1. Pre-Register online with your MASTERCARD, AMEX, DISCOVER, VISA [WWW.NAGAFIGHTER.COM](http://WWW.NAGAFIGHTER.COM)
2. Register the day of the event at the door (WE ONLY ACCEPT CASH AT THE DOOR)
3. Fill out & mail in the attached application with a check to the following address postmarked by 2/5/10:

**NAGA, 36 Saner Rd. Marlborough, CT 06447**

\*\*\*You can enter **MAXIMUM 2 Divisions**\*\*\* \*\*\*Blue Belts must compete at Intermediate No-Gi level,

\*\*\*Purple, Brown and Black Belts must compete at the Expert No-Gi Level



## **DIVISION SCHEDULE - Times are estimates, get there early**

### **SATURDAY (2/13/10) – GI & NO-GI COMPETITION (times are just estimates)**

#### **WHAT TIME DO I SHOW UP?**

The doors will open at 8:00 AM. Rules Meeting 10:00 AM. Competition start at 10:30 AM

10:30 AM – All Children & Teens No Gi Divisions start at 10:30 AM Sharp

10:30 AM – All Children & Teens Gi Divisions start immediately after the No-Gi Divisions are completed

11:00 AM – All Women's, Masters, Executives & Directors No-Gi Divisions

11:00 AM – Men's Novice & Beginner No-Gi Divisions

12:00 PM – Men's Intermediate & Expert No-Gi Divisions

EARLY AFTERNOON – All adult Gi divisions will take place in the afternoon/early evening

**IMPORTANT:** It is difficult to estimate the start time for each division. As a general rule, get there early and be prepared to stay late. There are NO REFUNDS given for those who have to leave early.

## **WEIGH-IN ON FRIDAY OR SATURDAY**

NAGA will be offering all competitors the option of registering and weighing-in FRIDAY NIGHT at the VENUE (Florida Atlantic University Main Gym). On Friday, weigh-ins and registration will start at 5 PM and continue until 8 PM. The Friday weigh-in/registration will be open to all competitors regardless if you pre-registered or not. Adults please have a photo ID on hand when weighing-in. If you are not able to weigh-in on Friday, you can still weigh-in on Saturday. Doors open at 8 AM Sat/Sun and weigh-in is open throughout the day. If you have questions call NAGA at 860-295-0403.

## **DIRECTIONS: FLORIDA ATLANTIC UNIVERSITY GYM**

**777 Glades Road, Boca Raton, FL 33431-0991**

**DRIVING DIRECTIONS:** I-95 North/South bound, exit at Glades Road. and go east. Florida Atlantic University will be 1/2 mile on the left. Look for NAGA signs. **PARKING:** The venue will charge a nominal \$2 to park.

## **DISCOUNTED HOTELS**

**Best Western Deerfield Beach Hotel & Suites Comfort Suites Deerfield Beach** - 1040-1050 E. Newport Center Drive, Deerfield Beach, FL 33442, Tel: (954) 570-8888 – Ask for NAGA Rate of \$69.95 per night.

**Embassy Suites - Boca Raton** - 661 NW 53rd Street, Boca Raton, FL 33487, Call 561-989-3966 ask for the NAGA Rate of \$159 - Just 1 mile from the venue.

**Hotel.com** – Is another great place to find inexpensive hotels in the Boca Raton area.

## **FREE OPEN MAT WITH NAGA REFEREES**

Here is your chance to roll with NAGA Referees and NAGA Staff members. Our staff will be happy to share techniques with you, help you get a good sweat in, or to just have some fun with NAGA staff. Our referees are experienced competitors, come learn from them and help improve your game. Open Mat will take place on Friday night from 6:30 to 7:30 PM on the main mats at the venue.

## **DATE CHANGE (now a one day event)**

This tournament was originally scheduled to be a two day event. But due to a scheduling conflict with the venue we had to condense the tournament into one day. NAGA tried all it could to keep this a two day event but we were unable to. We apologize for any inconvenience this may have caused you. The rest of the events for 2010 are scheduled as two day events.

# NAGA NO-GI POINT SCORING SYSTEM

Throughout history the goal of wrestling in every form is control of the opponent. For thousands of years, this control has been understood in three distinct ways - Pinning, throwing, and submission. The greatest exhibition of control of all sports is forcing your opponent to consciously submit. It is this standard by which NAGA contests are instantly won. In the event that no submission occurs, the match must be decided by "Advantage" which is defined below. The player in a Grappling contest should attempt to get the Takedown, secure Dominant Control, and take the Submission.

**TAKEDOWN** Full Advantage (2 Points) is awarded for all Takedowns.

In determining the Takedown, the referee will look to who initiated the takedown, and how it ended up. Thus if one player shoots, his opponent sprawls, and the sprawling opponent then pulls Guard, a Takedown is awarded, as the initial movement was a Takedown attempt. If however a player aggressively pulls Guard from standing, no Takedown is awarded.

Note: The NAGA Scoring System is designed to award each player according to the standards defined above – Takedown, to Control, to Submission. Playing for points is not rewarded. Thus, if a player gets a Takedown, lets his opponent up, and then again goes for the Takedown, no consecutive points need be awarded.

**DOMINANT CONTROL** Full Advantage (2 Points) is awarded - Controlling your opponent is a crucial step to obtaining a Submission, thus Full Advantage (2 Points) is awarded for aggressively obtaining Dominant Control. Dominant Control is any secure form of control that lends itself to submission. The control has to be long enough to set up a submission attempt, which can be as short as a second or two. These forms of control include: -Back Mount\*; -Cross Side; -Head and Arm; -Knee on Stomach; -Mount; -North/South; \*Hooks are not required for Back Mount control.

Among the most common ways to get Dominant Position are: -Ending a Takedown with a Dominant Position. In this situation, two points are awarded for a Takedown, and another two points are awarded for obtaining Dominant Position, for a total of Four Points.

**SWEEP** Full Advantage (2 Points) is awarded -Sweep from bottom Guard or Half Guard to top position. Must initiate sweep from bottom to get the 2 points. Further, if you take the Back from Guard, this is the functional equivalent to a Sweep. Full Reverse that gets the 2 points - defined as going from the bottom of a Dominant Position to the top of a Dominant Position, leaving the situation totally reversed. For Example: You are bottom North-South, you roll the top player, and end up with top North-South.

Note: The NAGA Scoring System is designed to award each player according to the standards defined above – Takedown, to Control, to Submission. Playing for points is not rewarded. Thus, if a player simply transitions between Dominant Positions, he does not achieve additional points. For example, if you have Side Control, and you go to Mount, and then Knee on Stomach, no additional points are awarded. Further, in The NAGA Scoring System no points are awarded for Escapes. This, if you are Bottom Mount, and you bridge to In Guard, no points are awarded as you went from a disadvantageous position to a neutral position.

**SUBMISSION** Full Advantage (2 Points) is awarded for a Full and Strong Submission Attempt. A Submission is recognized as full and strong when one or more of the following occurs:

- The opponent takes time to escape; -Upon escaping, the opponent does not instantly move to an attack of his own, but instead assumes a defensive posture;
- The defender is 'In Danger' - the finish has the potential for completion (if a kneebar, the hips have to be placed correctly, if a choke, the neck must have been reached, etc.);
- The finish in question is not a low percentage submission (wrist lock, body scissor, etc).

Minor Advantage (1 Point) is awarded for a Submission Attempt that is significant but does not meet the above criteria.

**TIE** In the event that players are equal in terms of Advantages, judges will determine a tie by considering first, who skillfully controlled the Pace, Place, and Position on the mat, in order to ultimately set up an eventual submission. Pace is which Grappler determined the tempo of the match. Place is which Grappler dictated where on the mat the match took place. Position is which Grappler successfully initiated the tie ups and other action.

If they are still equal, Judges will give the decision to the player with less warnings or cautions. Last, in the absence of any warnings or cautions, the edge shall be given to the fighter who better exemplifies the sport as an exciting, colorful, viable contest. If the players are still equal, then an overtime period can be called for.

**STALLING** The referee has the discretion to take 2 Points away from a grappler if they stall. A warning must be given at least once prior to points being taken away. The referee can warn a grappler up to 3 times prior to taking points away. The referee does have the right to stand the grapplers up or keep them in the same position after points have been taken away.

## GI RULES (BJJ RULES)

### GI DIVISIONS POINTS ARE AWARDED FOR:

- Takedowns 2 POINTS
- Sweep from the Guard 2 POINTS
- Knee on Stomach Position 2 POINTS
- Pass Guard to Side Position 3 POINTS
- Rear Mount Position 4 POINTS
- Mount Position 4 POINTS

You must hold your position for 3 seconds

### WHITE BELTS & ALL CHILDREN/TEEN GI COMPETITORS:

- No attacks below the waist (No Knee bars, foot locks, etc.)

### BLUE BELTS, MASTERS, DIRECTOR, EXECUTIVE, WOMEN'S ADVANCE):

- Straight Ankle locks are allowed
- Twisting Ankle or Twisting Leg Locks are NOT allowed

### ADULT MEN'S PURPLE BELT & ABOVE:

- Straight Knee Bars, Straight Ankle Locks & Toe Holds are allowed

- Neck Cranks are NOT allowed in any GI division: You do NOT have to weigh in with your uniform/Gi on
- A full Gi must be worn, no cut off sleeves: Rash guards, sports bra's for women or T-Shirts may be worn under your Gi.

# NAGA NO-GI GRAPPLING RULES

**GENERAL RULES:** At a minimum a groin protector, mouthpiece, and shorts with a drawstring must be worn (t-shirts/rash guards are optional). No pockets on the shorts. Wrestling/Martial Arts shoes are allowed. No grabbing of clothing during a match. **During the Match:** If there is stalling on the ground, the referee has the right to restart the match standing. If the competitors go off the mat, the match can be stopped by the referee and the competitors will be moved to the middle of the ring/mat in the same position if that position can be determined by the referee. The referee has the right to stop time and check the condition of the fighters. If no takedown occurs, fighters may be re-started from the Guard Position.

**TIME LENGTHS:** Kids & Teens **3 Minutes**; Kids & Teens Advanced/Expert **4 Minutes**; all other divisions will be **4 Minutes** except: Men/Women Intermediate Divisions which are **5 Minutes**, Advanced/Absolute are **6 Minutes**.

**WAYS TO WIN:** By submission, whether by tapping or verbally - Consciously Submitting - It is VERY important that all competitors understand how to "Tap-Out" when caught in a submission technique. Tapping out can be done either verbally or through a physical tap. A competitor can tap with their hands, feet or even a nod of their head. This "Tapping" is a conscious admittance of loss or surrender to an opponent. Referee Stoppage (TKO, cuts, feels fighter is not capable of defending himself), Doctor Stoppage. Corner throws in the towel, Referee decision, Disqualification, Forfeit, No Contest. If the fight does not end by submission or by points, the referee will choose the winner based on the NAGA Decision Making Criteria included in this flyer. If a match is considered a "Draw" by the referee, then there will be a 2-minute overtime (1 minute for Kids & Teens). Judges are encouraged to choose a winner in every match should it not end by submission.

**LEGAL SUBMISSION MOVES:** All Submission Techniques are legal including heel hooks, knee locks, neck cranks, guillotine chokes etc. (unless otherwise noted below).

**NO STRIKES OF ANY KIND:** No strikes of any kind allowed to any part of the body or head at all. No elbows or forearm strikes are allowed, No butting with the head, No knees to the head. No ridge hands or back fist strikes, No kicks to an opponent.

**OTHER FOULS:** Attacks to the front of the windpipe (i.e. finger in throat, clutching the trachea), eyes (elbows, palms, fingers, etc.) or groin. No pushing palm or elbow directly into nose. No dropping, slamming, or spiking of opponent on their head. No slamming from the Guard position. Eye gouging, fish hooking, biting, pulling hair, pinching, twisting of skin is illegal. No sticking a finger into a cut of an opponent. Small joint manipulations (finger/toe locks) are illegal. Putting a finger into any orifice is illegal. Interference by a corner with any official or fighter will not be tolerated. Throwing an opponent off the mat or any other unsportsmanlike conduct will result in a disqualification. Boston Crab technique not allowed. Any intentional use of an illegal technique or act of poor sportsmanship will result in the immediate ejection of those competitors/spectators. SCISSOR TAKEDOWN – When initiating a scissor takedown, at least one hand must be on the ground when applying the takedown. No slamming. **SPECIAL RULES FOR KIDS & TEENS:** No heel hooks, toe holds, or neck cranks. No straight ankle locks where the leg crosses the body. No Ezekiel chokes.

**HYGIENE RULE:** All competitors must wear a clean competition uniform (gi, shorts, shirt, etc.). If a referee feels this criteria has not been met they will not allow the competitor to compete. Please wear clean clothing.

## FIRST TIME FIGHTING IN A NAGA EVENT?

If this is your first time competing in a NAGA event, you are certain to have questions. We hope that by detailing what will happen during the day your experience will be enhanced. If you have concerns not addressed below, please contact us at 860-295-0403 or [President@NAGAFighter.com](mailto:President@NAGAFighter.com).

**WHO CAN ENTER?** NAGA does not require you to be on a team in order to compete. In fact, about 25% of our fighters are unaffiliated. NAGA events are open to all styles: Wrestling, Judo, Brazilian Jiu-Jitsu, Japanese Jujitsu, Sambo, Jeet Kune Do, etc. There are no restrictions on what form of grappling you practice. We have divisions for children and adults of all ages and of all skill levels, in both gi and no-gi competition.

**WHAT TIME DO I SHOW UP?** The doors will open at 8:00 AM. The rules meeting is normally between 10-10:30AM. You should attend the rules meeting if this is your first tournament. The matches normally start between 10:30-11AM.

**WHEN IS MY FIRST MATCH?** NAGA runs both one and two day tournaments. For one day tournaments, Kids/Teens go first followed by Adult No-Gi, and finally Adult Gi. For two day events, Adult No-Gi is followed by Adult Gi on Saturday. Kids/Teens No-Gi then Gi goes on Sunday. As a general rule, get there early and see the schedule located at each ring for division start time estimates.

**REGISTRATION: PREREG or AT THE DOOR?** All competitors must register. This can be done at the door the morning of, the night before the event, or you can pre-register by filling out and returning the enclosed form along with the entry fee. All pre-registered competitors get a FREE t-shirt and the use of a special expedited line at the door. Athletes choosing to register at the door on event day do not get the shirt and will have a longer wait due to the time necessary to process paper work. Note: registering the night before does not get you a free competition t-shirt.

**INDEX CARDS & WEIGH IN:** When you register you will get an index card for each division you are competing in that day. If you enter more than one division, you will receive a card for each division. After registering you will proceed to the weigh-in station to weigh-in. If you do not make your intended weight, you can enter a heavier division or you can cut weight and weigh-in again. The scales are open all day!

**WHERE IS MY DIVISION?** NAGA uses 12-16 Rings running continuously throughout the day. When you register, you will be given a sheet indicating what ring your division is in and the order of divisions in each ring. This information is also posted at each ring, and at the weigh-in station.

**WHAT HAPPENS WHEN MY DIVISION IS CALLED?** When your division is called, you will bring your index card for that division to the ring and give it to the ring coordinator at the ring table. The coordinator will verify the competitor is in the division that was called. The competitors will be separated by weight and school. Byes will be given based on ranking or weight. When the draw is completed, the first two fighters will be called onto the mat, whereupon they will shake hands and the referee will start the match. At the end of the contest, the referee will raise the winner's hand (decided either by Tap out or Referee's Decision). When you win, go to the Coordinator to ensure that you are properly advanced to the next round. The winning competitor will take a seat and wait to be called back to fight again. This process continues until there is a single winner! As we award 3rd place, you may be asked to fight again, even if you lost your prior match.

**IN CLOSING** ...Every one of the 1,000 + matches that will take place starts and ends with a handshake as everyone who competes commands respect. We hope you have a great time at the event and win every match! However, it is the mathematical nature of competition that half the athletes lose. That is why winning and losing is only a part of the reason people compete. You test yourself, both bringing out your best, and inspiring your training in the future. You will see the very best athletes in the sport in action, thus learning more. Grappling is a challenging sport. You are admired not just for taking first place, but for having the courage to compete in the first place. We hope to see you on the mats.

## 2010 UPCOMING EVENTS

February 13	<b>NAGA WORLD CUP GRAPPLING CHAMPIONSHIP</b>	Boca Raton, FL	300 Gi & No-Gi Divisions	Confirmed
June 26 & 27	<b>NAGA FLORIDA GRAPPLING CHAMPIONSHIP</b>	Boca Raton, FL	300 Gi & No-Gi Divisions	Confirmed
November 20 & 21	<b>NAGA U.S. OPEN GRAPPLING CHAMPIONSHIP</b>	Boca Raton, FL	300 Gi & No-Gi Divisions	Confirmed

MORE INFO = [NAGAFIGHTER.COM](http://NAGAFIGHTER.COM) OR CALL 860-295-0403 TO GET ON OUR MAILING LIST

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36 Saner Rd.

Marlborough, CT 06447